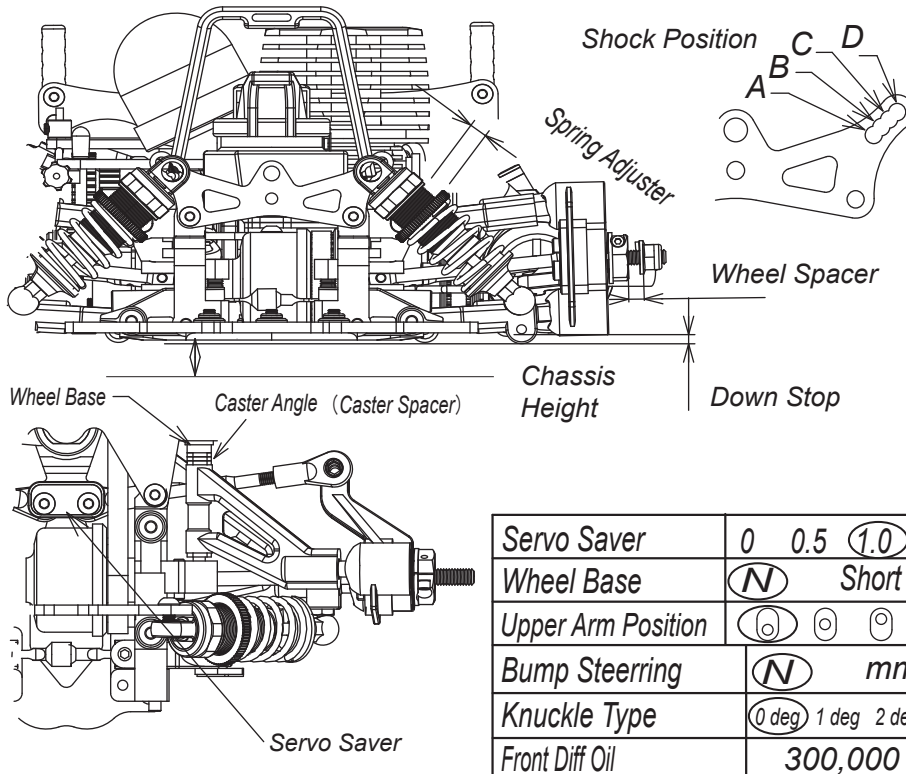
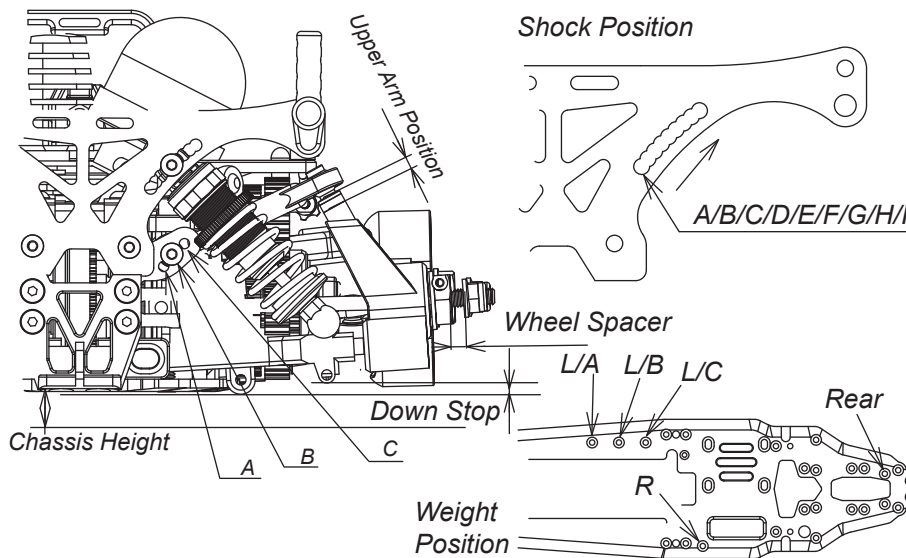


Name	Takaaki Shimo	Temp	10 °C	Engine	OS SPEED XZ II	Muffler	OS SPEED 1060
Date	2011.02.22	Humidity	%	Head Clearance	mm	Fuel Type	COSMO 16%
Track	BOSS SPEED	Traction	%	Plug No.	RP6	Radio	Futaba 4PK Super



Servo Saver	0 0.5 (1.0)
Wheel Base	(N) Short
Upper Arm Position	(O) (O) (O)
Bump Steering	(N) mm
Knuckle Type	(0 deg) 1 deg 2 deg
Front Diff Oil	300,000

Shock Oil	300 350 (400) 450 500 550 600 700 800
Diaphragm	(N)
Shock Piston	(N)
Spring	BLUE(VZ242-4517)
Spring Adjuster	- mm
Shock Position	A (B) C D
Caster Angle (Spacer)	1 mm
Camber Angle	L 0 0.5 1 (1.5) 2 2.5 3 0G/1G R 0 0.5 1 (1.5) 2 2.5 3
Toe Angle	-0.5 deg
Front Width	199 mm
Down Stop	1 mm
Wheel Spacer	1 mm
Antiroll Bar	(VZ084SS Super Soft / VZ084S Soft) / Sway (φ Bar mm)
Tire	Active / AFGFHH
Wheel Offset Type	1 mm
Tire Diameter	φ 62.5 mm
Chassis Height	6.5 mm



Gear	Total	Gear	Total	Gear	Total	Gear	Total	Gear	Total	Gear	Total
16	61	7.63	16	60	7.50	16	59	7.38	21	56	5.33
17	61	7.18	17	60	7.06	17	59	6.94	22	56	5.09
							59		23	56	4.87
									23	55	5.24
									22	55	5.00
									22	54	4.90
									23	54	4.69

Shock Oil	300 350 (400) 450 500 550 600 700 800
Diaphragm	(N)
Shock Piston	(N)
Spring	BLUE(VZ243-5017)
Spring Adjuster	- mm
Shock Position	A/B/C/D (E) F/G/H/I
Wheel Spacer	0 mm
Upper Arm Position	4 mm A (B) C
Camber Angle	L 0 0.5 1 1.5 2 (2.5) 3 3.5 4 0G/1G R 0 0.5 1 1.5 2 (2.5) 3 3.5 4
Toe Angle	3 deg
Rear Width	199 mm
Down Stop	1 mm
Antiroll Bar	(N) 2.0 mm
Tire	Active / AR37SH
Wheel Offset Type	1 mm
Tire Diameter	φ 65.0 mm
Chassis Height	7.5 mm
Lower Arm Position	(O) (ZERO) (O) (OUT 1mm)
Weight	(N) / UP mm
Wheel Base	(N) Short
Body-Shell	BLITZ RS4 0.6mm

Clutch Type	(N) VZW229	Pinion Gear	(15) 16 (17) (20) 21 (22) 23
Clutch Shoe	(Grey) Other ()	Spur Gear	59 60 (61) 54 55 (56)
Clutch Weight	(N) Other ()	Drive Ratio	0mm Difference(24T Pulley 387Belt)
Clutch Spring	(N) (φ1.7)		2.5mm Difference(23T Pulley 384Belt)
Clearance	0.5 mm	Rear Diff Oil	50,000
Adjust Nut	1.2 mm	Battery Plate	(N) (Carbon) / Other ()

Memo

イージーな特性を好む場合はフロントのShock positionをCへ、リヤをDへ移動する。

Moving B of front shock position to C if you like the characteristic that is easy. And moving E of rear in D.